# **Common Event Rule Expression**



**Engineering Session** 







#### **CERE**

- Vision for the specification
- General Requirements
- Rule Types
- Data Exchange
- Example Rules
- Flexibility
- Content
- Content Production
- Content Protection





#### **CERE Vision**

- Provide vendors and consumers a way to express and share rules for pattern matching, correlation, and filtering of logs
  - Support distributed multi-vendor enterprises
  - Aid in acquisition
  - Simplify sharing detection rules to public
  - Achieve this with minimal impact to vendors and consumers





# **General Requirements**

- Match based on Boolean combinations
  - AND, OR, NOT, XOR
- Temporal constraints
  - Ordering
    - Ordered sequences of events, or sets of events
    - Unordered sets of events
  - Time window
    - Fixed time window
    - Gradient time window





# **General Requirements**

- State
  - Match based on previous events or current state
- Additionally query triggers
  - Ability to gather data from repositories
  - Ability to direct agents to gather additional data





# Rules Types

- Filters (Common Event Filtering Expression)
  - Just another rule
  - Priority based filtering filtering by criticality
  - Compression/Normalization Combine identical events into a single event
  - Discarding remove those events that aren't relevant
  - Time out for time window correlation, remove those things that have aged out of consideration





# Rule Types

- Rule based reasoning
  - Single event a single event matches a criteria and events are processed in the stream on their own
  - Multi-event a criteria is met when multiple events occur events are still treated independently, but correlated to other streams
  - Fixed threshold a criteria is met when an event rate threshold is met or exceeded





# Rule Types

 Ordered multi-stage chaining – a criteria is met when x condition follows y condition is met within z time period. Order is a factor





# **Data Exchange**

- Modern SIEM products already have a native rules expression and processing capability
  - A rule interchange should not impact how products internally represent or process rules
  - Investigating the W3C Rule Interchange Format (RIF)
    - Designed for the purpose of exchanging rules
    - Reasonable momentum as a standard (accepted as a recommendation by W3C)
    - Is highly expressive and extensible





#### **Data Exchange**

- Doesn't require creating a new expression from scratch
- There are also some drawbacks to RIF
  - Very early in development
  - Not much adoption yet
  - Very complex
  - Very generic
- Mitigations
  - Create a purpose-built dialect for the security event use case
  - Monitor adoption and continue research





#### Data Exchange

- There are other rule languages (RuleML, Drools)
- It may prove necessary or efficient to construct a new expression
  - would rather adopt a usable existing standard





#### **Example Rules**

 Examples from Open Source SIEM tool (OSSIM)

```
Single Event
directive id="3015" name="SQL injection attempt against DST_IP"priority="3">
<rule type="detector" name="Sql injection attacker request" reliability="3"</pre>
occurrence="1" from="ANY" to="ANY" port from="ANY"
port_to="ANY" plugin_id="SNORTRULES"
 plugin sid="snort: "ET WEB SERVER Possible SQL Injection Attempt DELETE FROM",
 'snort: "ET WEB_SERVER Possible SQL Injection Attempt INSERT INTO"'
 'snort: "ET WEB SERVER Possible SQL Injection Attempt SELECT FROM"'
 'snort: "ET WEB SERVER Possible SQL Injection Attempt UNION SELECT"',
 'snort: "ET WEB SERVER Possible SQL Injection Attempt UPDATE SET"' protocol="ANY">
 <rules>
 </rules>
 <rule type="detector" name="Sql error server response"
reliability="+7" time_out="10" occurrence="1" from="1:DST_IP" to="1:SRC_IP" port_from="ANY"
port_to="ANY" plugin_id="SNORTRULES" plugin_sid="5000006,5000007,5000008"
protocol="ANY"/>
                       </rules>
           </rule>
```





#### **Example Rules**

 Examples from Open Source SIEM tool (OSSIM)

```
Multi Event
<directive id="24000" name="Doly Trojan" priority="5">
          <rule type="detector" name="Intrusion rule matched" reliability="2"</pre>
occurrence="1" from="ANY" to="ANY"
                                        port_from="ANY" port_to="ANY"
plugin_id="SNORTRULES" plugin_sid="'BACKDOOR Doly 2.0 access','BACKDOOR
          Doly 1.5
                    server response">
                    <rules>
                     </rules>
          </rule>
          <rule type="detector" name="Rare but open dest port used"</pre>
reliability="+4" occurrence="1" from="1:SRC_IP" to="1:DST_IP"
port_from="1:SRC_PORT" port_to="1:DST_PORT" plugin_id="SPADE"
plugin sid="Spade:
          Rare but open dest port used'">
                    <rules>
                    </rules>
          1/rulos
```





# **Example Rules**

#### **Fixed Threshold**

```
<directive id="3011" name="POP3 Bruteforce against SRC IP" priority="3">
<rule type="detector" name="Bruteforce against " reliability="3"
  occurrence="1" from="ANY" to="ANY" port_from="ANY"
  port to="ANY" plugin id="SNORTRULES" plugin sid="5000004" protocol="ANY">
    <rules>
      <rule type="detector" name="POP3 Bruteforce against SRC IP"</pre>
reliability="+5" time out="100" occurrence="5"
      from="1:SRC IP" to="1:DST IP" port from="ANY" port to="ANY"
      plugin id="SNORTRULES" plugin sid="1:PLUGIN SID" sticky="true"
protocol="ANY">
        <rules>
          <rule type="detector" name="POP3 Bruteforce against</pre>
SRC_IP" reliability="+7" time_out="300"
occurrence="20" from="1:SRC IP" to="1:DST IP" port from="ANY" port to="ANY"
plugin id="SNORTRULES" plugin sid="1:PLUGIN SID" sticky="true" protocol="ANY">
            <rules>
              <rule type="detector" name="POP3 Bruteforce</pre>
against SRC_IP" reliability="+10" time_out="500" occurrence="50" from="1:SRC_IP" to="1:DST_IP"
port from="ANY" port to="ANY"
plugin id="SNORTRULES" plugin sid="1:PLUGIN SID" sticky="true" protocol="ANY">
               </rule>
```





# **Flexibility**

- For a specification to be effective it needs be flexible enough to express all (or almost all) rules for patterns matching, correlation, and filtering
  - Feasibility still being studied
  - Many cases to be considered
  - Will being this generic prove impractical?
  - Need to identify MUST have cases and those that are less critical





#### Content

- What about the content?
  - Content is always a battle
  - In this case, content should be a distributed effort
    - Rules come from consumers, vendors, and organizations that produce guidance
    - Many organizations have such rules, but have no format in which to express them
    - Many products have "default" rules but no means to express them
    - The good news, compatibility with the specification means as you write a rule, you can share the content





#### **Content Reduction**

- What about lossiness (lost in translation)?
  - How do we ensure content reduction does not occur?
  - Who is responsible for ensuring content reduction does not occur?





#### **Content Protection**

- What if I DON'T want to share?
  - Content is proprietary
  - Content is classified
  - Content exposes vulnerability
  - Should the specification allow for encrypted content (does this even help)?
  - Variables appear necessary in general, do they help here?
  - What other cases of "protecting" content can we envision?





# **Summary**

- A generic rules expression would assist in standardizing the event management space
- There are many existing efforts, and and vendor implementations
- To minimize impact and maximize information exchange a language suited to expression vs. execution is desirable
- There is still research and experimentation required